

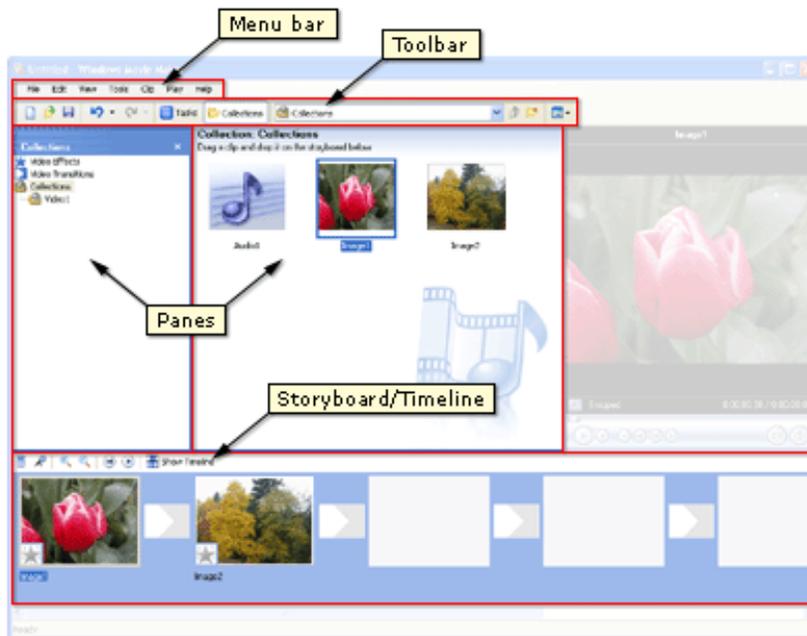
Windows Movie Maker Instructions

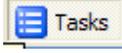
Note: A LOC Digital Story that uses Movie Maker consists of titles, pictures/photos from the LOC, video clips from the LOC, voice over, copy-free music and/or audio tracks, transitions, and credits. You may also use: _____

Secondly: When you've completed editing the movie, you "**render**" it- this takes all the parts and melds them together into one final movie file that you save on your flash key.

Instructions:

1. If you have not created a folder, create a folder on your flash key called story_folder_ibrown (first initial, last name)
2. Start/open Windows Movie Maker from the programs on the computer that you are working on.
3. File Menu: Save Project: Name the project and save it in the folder you created.
4. Understand the Movie Maker Interface:



5. Importing pictures, videos, and audio to your digital story project:
 - a. If the **Movie Tasks** pane is not available, click the  **Tasks** button.
 - b. If necessary, expand the **1. Capture Video** section by clicking the  button.
 - c. Click **Import pictures** link, select your pictures and click the **[Import]** button. (Remember you can use the <Ctrl> Click key and/or Shift key to select more than one picture.)

- d. If you have a LOC video or audio, repeat # 4. select the respective **Import** link under **Capture Video**.
6. Drag your pictures/videos to the white rectangles in the **Storyboard**.
7. To **change the order** of pictures/videos, drag picture to new position.
8. To **add titles or credits**:
 - a. Select a picture, click the **Make titles** or **Credits link**
 - b. Click the link of the desired type of title or credits
 - c. **Change the title animation** and select desired animation
 - d. Click **Done and Title** will be added to your movie.
9. To **add narration**:
 - a. Use the **Narrate Timeline** button  to add a voiceover.
 - b. Position the scrub bar (aka the playback indicator) where you want to start.
 - c. Click **Start Narration**, record your narration, and click **Stop Narration**.
 - d. Navigate to your video player project folder in the **Save in** box, name your narration file and click [**Save**].
 - e. You can play your narration to test it. You can move the scrub bar to adjust.
 - f. You can adjust the recording audio level (the **Input level**).
 - g. Click **Done** when you're done.
 - h. You can **change the time** that a picture or frame is shown by hovering between one image and another to reveal a double red arrow.
 - i. Note: If you pick up sounds from the computer's speakers as you're narrating, you can
 - i. Click **Show more options**
 - ii. Click **Mute speakers**
 - iii. Be sure to unclick **Mute speakers** when you're done
 - iv. You can split, trim, or delete an audio clip. See directions on the next page.
 - j. To **adjust the volume of an audio clip on the Audio/Music track**:
 - i. Right-click on the clip and select **Volume...**
 - ii. Adjust the volume as desired and click [**OK**]
 - iii. **Note:** You can also right-click on an audio clip and **mute** it or set it to **fade in** or **fade out**.
10. To Preview your movie
 - a. Position the scrub bar where you want to start on the timeline.
 - b. Click the Play button in the preview control bar
 - c. Click the **Full Screen button** or use **Ctrl Enter**
 - d. Tap **Esc** or **Ctrl Enter** to exit full screen
11. **Rendering/finishing your movie**
 - a. In **3. Finish Movie section** click **Save to my Computer** and find your called **story_folder_ibrown** on your flash key by clicking on the **Browse Button**
 - b. Enter a different name for the movie if you like or use the one that shows up
 - c. Click [**Next**]
 - d. Make sure **Best Quality** is selected and click [**Next**]
 - e. When your movie is finished, click [**Finish**]

Free music sites:

<http://www.freesound.org>

<http://freeplaymusic.com>

Movie Maker Tutorials

<http://www.windowsmoviemakers.net/>